

## One to One Development Trust can:

- Offer active engagement projects for participants
- Create health and wellbeing information in a wide range of media
- Develop resources for advocacy and awareness raising
- Improve healthcare environments through exhibition and display of media
- Benefit staff retention and professional development through bespoke projects and training
- Contribute to, or carry out research



'Recipes for Life' Intergenerational film and book project 2012

## Contact Us:

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Charity Number 1105945

Company Registration Number 5051345



'Pedal Power' an addiction intervention film project with Reverse the Cycle 2014

Inspiring change  
through digital media  
and creative arts

Health and Wellbeing



## About Us:

One to One Development Trust is a charitable media arts organisation established in 1988. Using a variety of creative approaches and technologies we work with people, groups, organisations and communities to create exciting, engaging and innovative projects, positively changing lives for the better.

Our work is local, national and international. We consistently push the boundaries of technology whilst developing access and opportunities for our participants and stakeholders.

We offer meaningful engagement, creative excellence, best practice in our field and high production standards across all aspects of our work.

Featured projects supported by



## Creativity and health – our approach:

Our portfolio of work demonstrates that engaging creatively with people and communities acts as a catalyst for positive change, increasing wellness and aspiration within participants. Our team are highly experienced professional artists, makers and project managers, with an extensive track record of working on health and wellbeing projects.

Taking part in creative projects can inform prevention, circulate information and raise awareness of illnesses, increasing wellbeing and resilience. Using a range of different approaches with film, digital media, game and app design, print design, virtual and augmented reality and creative arts we can initiate and support health interventions.

## Game 4 Health - Fast Food 2015

Working with young people leaving care and families with children with additional needs, One to One Development Trust ran a series of workshops to make characters/scenes for an online game to promote healthy eating. We worked closely with Health Specialists to include healthy recipes in the game and run cooking sessions in conjunction with creative workshops for the participants. The game is available to download from app stores and is suitable for a range of phone and tablet devices. Health workers use the game on iPads which they take out into the community.

[www.game4health.com](http://www.game4health.com)

**Funded by:** Creative Partners - Culture Cures, Wakefield Council

Score: 95 Time: 56



## Stub It Out 2017

A film resource for health workers, teachers and midwives working with girls/women to explore the dangers of smoking while pregnant or as a new mother. New mothers and their babies enjoyed craft sessions whilst contributing their thoughts and advice to other women on film. The short informative film also includes up to date advice from health care experts conveyed in an accessible and informative way.

**Funded by:** Creative Partners - Culture Cures, Wakefield Council and NOVA



AN INTERACTIVE JOURNAL FOR YOUNG PEOPLE ABOUT ASTHMA  
[WWW.BREATHEJOURNAL.CO.UK](http://WWW.BREATHEJOURNAL.CO.UK)

## BREATHE 2015

This project involved two schools with over 30 pupils aged 14-18 in the creation of an interactive online journal for the prevention and awareness-raising of asthma. The journal includes photography, video, games, interactive articles and is available in doctors' surgeries and schools. A print edition was also created.

[www.breathejournal.co.uk](http://www.breathejournal.co.uk)

**Funded by:** Public Health Wakefield and NOVA